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# NOTES

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## The Four-Vertex Theorem Revisited—Two Variations on the Old Theme

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Serge Tabachnikov

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The classical four-vertex theorem states that a closed imbedded smooth plane curve has at least four vertices; a vertex is an extremum of curvature. There are many proofs of this theorem—see, e.g. [B-G, O] and the references therein. In some recent works the four-vertex theorem was considered and generalized from the viewpoint of symplectic topology and Sturm theory—see [A1-4, T, G-M-O, O-T]. We present here two results inspired by the four-vertex theorem.

With a smooth plane curve  $\gamma$  another curve  $\Gamma$ , called its caustic (or evolute) is associated:  $\Gamma$  is the envelope of the family of normal lines to  $\gamma$ . Generically the curvature extrema of  $\gamma$  are simple maxima or minima (so that the second derivative of curvature does not vanish at its critical points). Assume that  $\gamma$  is in general position in this sense. Then  $\Gamma$  is a smooth front, that is a singular curve such that at each point the tangent line is well defined—see Fig. 1 (in more technical terms, a front is the projection of a smooth Legendrian curve in the contact manifold of contact elements of the plane to this plane; the general position condition means that the Legendrian curve has only simple tangency with the fibers of the projection—see [A2] for details). Singularities of  $\Gamma$  correspond to vertices of  $\gamma$ ; generically they are cusps shown in the figure. The four-vertex theorem states that the caustic of a closed imbedded curve has at least four cusps.

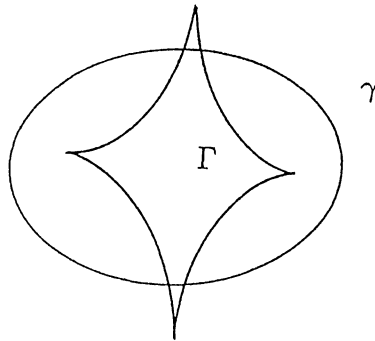


Figure 1

Parametrize the curve  $\gamma$  by length parameter; we write  $\gamma(t)$  and use primes to indicate the derivative with respect to  $t$ . Then the normal line to  $\gamma$  at point  $\gamma(t)$  is

generated by the acceleration vector  $\gamma''(t)$ . We formulate the four-vertex theorem once again: the envelope of the family of lines through points  $\gamma(t)$  in the directions of  $\gamma''(t)$  has at least four cusps. This is the statement we generalize in our first theorem.

Consider a smooth plane curve  $\gamma$ . Call its parametrization (not necessarily by length) *definite* if the acceleration vector revolves all the time in the same sense; analytically:  $\gamma'''(t) \wedge \gamma''(t) \neq 0$  for all  $t$ , where  $\wedge$  denotes the determinant of two vectors. Let  $\Gamma$  be the envelope of the family of lines  $l(t)$  through points  $\gamma(t)$  in the direction of  $\gamma''(t)$ . As before  $\Gamma$  is a front; the points of  $\gamma$  corresponding to its cusps will be referred to as (generalized) vertices.

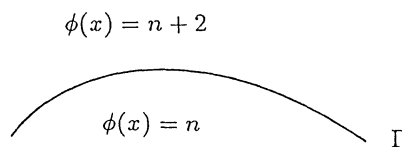
**Theorem 1.** *A generic convex closed smooth curve with a definite parametrization has at least four generalized vertices.*

*Proof:* To start with we claim that through every point  $x$  in the plane at least one (actually two) of the lines  $l(t)$  passes. Indeed, consider the function  $f(t) = (\gamma(t) - x) \wedge \gamma'(t)$ . This function on the circle has a maximum at some point  $t_0$ . Then  $0 = f'(t_0) = (\gamma(t_0) - x) \wedge \gamma''(t_0)$ , that is the vectors  $\gamma(t_0) - x$  and  $\gamma''(t_0)$  are collinear. Thus  $x \in l(t_0)$ . Since the lines  $l(t)$  are tangent to  $\Gamma$  we conclude that from each point in the plane there exists a tangent line to  $\Gamma$ .

Next consider the front  $\Gamma$ . It is oriented by the vectors  $\gamma''(t)$ . Since the parametrization of  $\gamma$  is definite, the tangent direction to  $\Gamma$  revolves in the same sense all the time, and its total turn is  $2\pi$ . That is, the Gauss map of  $\Gamma$  is one-to-one. If  $\Gamma$  has no cusps then it is a closed convex curve, and there are no tangent lines to  $\Gamma$  from points inside it. This contradicts the previous paragraph.

Alternatively, a somewhat messy computation, which we omit, shows that vertices of  $\gamma$  are critical points of the function  $g(t) = \gamma'''(t) \wedge \gamma''(t) / (\gamma''(t) \wedge \gamma'(t))^2$  (if  $t$  is the arc length parameter then  $g(t)$  is the negative of the curvature). This function on the circle has at least one maximum and one minimum, hence  $\gamma$  has at least two vertices.

Finally we want to show that  $g(t)$  has at least two local maxima and two local minima. Suppose not; then  $\Gamma$  has only two cusps. Consider a locally constant function  $\phi(x)$  in the complement of  $\Gamma$  whose value at point  $x$  equals the number of tangent lines to  $\Gamma$  through  $x$ . The value of this function increases by 2 as  $x$  crosses  $\Gamma$  from the locally concave to the locally convex side—see Fig. 2. Let  $x$  be sufficiently far away from  $\Gamma$ . Since the Gauss map is one-to-one,  $\phi(x) = 2$  (indeed there exist exactly two tangent lines to  $\Gamma$  from every point of the circle at infinity; by continuity the same holds for sufficiently distant points  $x$ ).



**Figure 2**

Consider the line through two cusps of  $\Gamma$  (which well may coincide); assume it is horizontal—see Fig. 3. Then the height function restricted to  $\Gamma$  attains either minimum or maximum (or both) not in a cusp. Assume it is maximum; draw the horizontal line  $l$  through it. Since  $\Gamma$  lies below this line,  $\phi = 2$  above it. Therefore

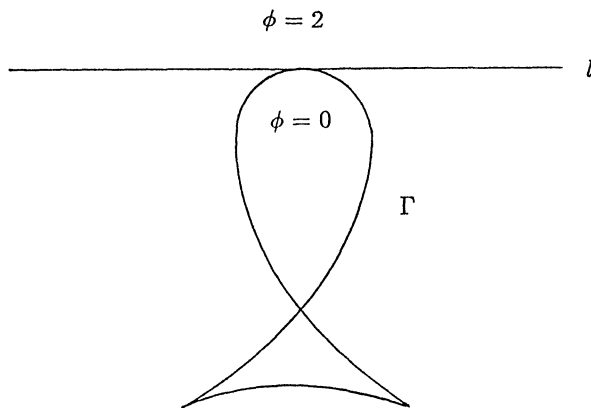


Figure 3

$\phi(x) = 0$  immediately below  $l$ , and there are no tangent lines to  $\Gamma$  from  $x$ . This contradicts the first paragraph of the proof. Q.E.D.

We pose some questions. First, is the assumption that the parametrization is definite really needed? If it fails, the front  $\Gamma$  will have branches that go to infinity.

Secondly, can one show that the function  $g(t)$  has “many” critical points analytically? An interesting example is the affine parametrization characterized by  $\gamma''(t) \wedge \gamma'(t) = 1$  for all  $t$  (it is not necessarily definite). In this case there exist at least six affine vertices—see [G-M-O] for a modern treatment.

Thirdly, call a generalized diameter of  $\gamma(t)$  a chord which is collinear with the acceleration vectors  $\gamma''(t)$  at both end points. Said differently, a generalized diameter is a double tangent line of  $\Gamma$ . Does  $\gamma$  always have at least 2 diameters? It is the case for the length parametrization.

Now we proceed to the second theorem. Given a closed plane curve  $\gamma$  we are interested in the following *tripod* configurations: three perpendiculars to  $\gamma$  dropped from one point that make angles of  $2\pi/3$ —see Fig. 4.

**Theorem 2.** *For any smooth convex closed curve there exist at least two tripod configurations.*

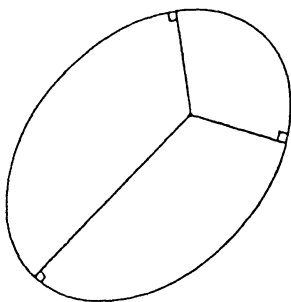


Figure 4

*Proof:* Let  $\gamma(t)$  be a length parametrization, and let  $\alpha(t)$  be the angle made by  $\gamma'(t)$  with a fixed direction. Because of convexity we may (and will) use  $\alpha$  as a parameter on  $\gamma$ . The curvature of  $\gamma$  is  $\alpha'(t) = |\gamma''(t)|$ .

Choose an origin  $O$  inside  $\gamma$  and let  $p(t)$  be the signed distance from  $O$  to the line  $l(t)$ , i.e.  $p = \gamma \wedge \gamma'' / |\gamma''|$ . Let  $q = \gamma \wedge \gamma'$ ; we consider it as a function of  $\alpha$ . One has:

$$\frac{dq}{d\alpha} = \frac{dq}{dt} \frac{dt}{d\alpha} = \frac{\gamma \wedge \gamma''}{|\gamma''|} = p.$$

Now consider the function  $q(\alpha - 2\pi/3) + q(\alpha) + q(\alpha + 2\pi/3)$ . It has a minimum and a maximum on the circle, say at points  $\alpha_1$  and  $\alpha_2$ . Since  $p$  is the derivative of  $q$  we have:

$$p(\alpha_i - 2\pi/3) + p(\alpha_i) + p(\alpha_i + 2\pi/3) = 0, \quad i = 1, 2.$$

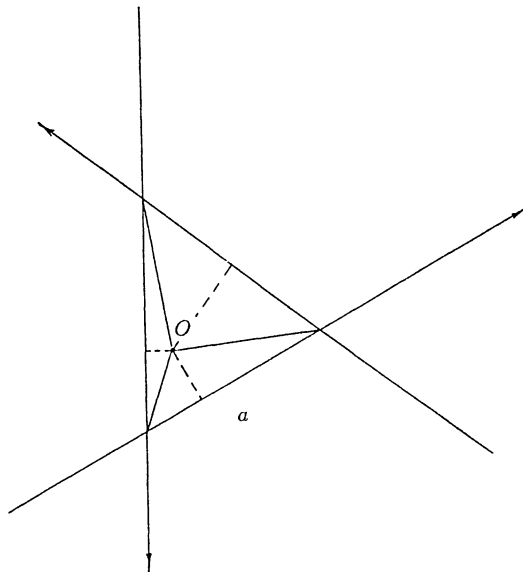
Consider three lines  $l(\alpha - 2\pi/3)$ ,  $l(\alpha)$  and  $l(\alpha + 2\pi/3)$ . They make an equilateral triangle; let  $a$  be the length of its side and  $A$  its area. Then

$$a(p(\alpha - 2\pi/3) + p(\alpha) + p(\alpha + 2\pi/3)) = 2A$$

—see Fig. 5 (it does not matter whether the origin lies inside or outside the triangle). For  $\alpha_1, \alpha_2$  the left-hand side vanishes and the triangle degenerates to a point. We obtain two tripods. Q.E.D.

The reader may remember a version of the tripod theorem from his school years: there exists a point inside a triangle, whose angles are less than  $2\pi/3$ , from which all sides are seen at angles  $2\pi/3$ . This point minimizes the sum of distances to the vertices.

We conclude with another question: can the convexity assumption in the tripod theorem be relaxed? Does it hold for self-intersecting curves?



**Figure 5**

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## Entire Functions Which Vanish at Infinity

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**R. B. Burckel**

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In a recent article in this journal David Armitage [1] showed how the pole-shoving technique used in 1885 by Carl Runge, and in most textbook accounts today of Runge’s approximation theorem, can be exploited to prove a non-uniqueness theorem for the Radon transform. The idea is to push poles out to infinity through the region  $S$  between two confocal parabolas, while keeping the functions small outside  $S$ . Since every straight line spends only a compact amount of time in  $S$ , the limit entire function  $g$  vanishes at infinity along every line, although it is not identically 0. This is quite startling in view of the fact (maximum modulus principle) that the vanishing condition  $\lim_{r \rightarrow +\infty} \sup_{|z|=r} |F(z)| = 0$  forces an entire function  $F$  to be 0. If one chooses a “transcendental swath”  $S := \{x + iy : x \geq 1, ae^x \leq y \leq be^x\}$  ( $0 < a < b$ ), then the non-zero entire function  $g$  produced even vanishes at infinity along every unbounded algebraic curve, since every such curve must escape from this  $S$ . This clever idea goes back to Harold Bohr [2].